



Rules for CGW LAN

To ensure a safe, enjoyable, and positive LAN experience for all participants, the following rules apply:

- Participants under the age of 13 must be accompanied by an adult.
- Participants are expected to take care of themselves and respect other people and their belongings while attending CGW LAN.
- Your wristband must be worn visibly throughout the entire event.
- The areas will be supervised throughout the event. Crew members and staff will continuously monitor both the LAN area and the sleeping area to ensure a safe environment for all participants.
- Please be considerate of other participants and help keep the area and your space tidy and calm by using the waste sorting facilities, avoiding unnecessary noise, and refraining from running around the event areas.
- The sleeping area is a quiet zone, and consideration must be shown to participants who wish to sleep. Repeated or significant noise may result in expulsion without a ticket refund.
- Smoking is not permitted indoors. This also applies to e-cigarettes, vapes, and similar products. Smoking is only permitted in designated areas. Violations may result in expulsion without a ticket refund.
- Bringing or consuming alcohol in the LAN area is not permitted.
- Bringing or using speakers is not permitted. Please use a headset instead.
- It is strictly prohibited to gain unauthorised access to other participants' computers or systems, damage other participants' equipment, or otherwise disturb or harass other participants, whether physically, electronically, or verbally.
- Participation is at your own risk, and the organiser accepts no responsibility for any injury to persons or damage to equipment.
- You may not provide or share illegal software or other unlawful material with other participants.
- If the organiser becomes aware of illegal file sharing or other breaches of copyright legislation, action will be taken immediately.
- You are responsible for securing your own computer and controlling which files, folders, and other information other participants may be able to access.
- We recommend enabling password protection on your computer and always locking and/or shutting it down when leaving your seat.
- The organiser may monitor the networks and other technical facilities provided during the event and verify that they are not being used for illegal activities, including activities that violate copyright legislation.
- In connection with the operation and security of the network, the organiser may record relevant traffic data, including source and destination IP addresses, the transport protocol used, and the time at which communication begins and ends.
- The organiser accepts no responsibility for illegal software or other unlawful material that may be found on participants' computers.

Network, Software and Copyright

You must comply with applicable copyright legislation while participating in CGW LAN. This means, among other things, that:

- Piracy and any other illegal copying or sharing of copyrighted material are illegal and not permitted during Copenhagen Gaming Week LAN.

Responsibility and Safety

- Participants are responsible for their own personal belongings and equipment. The organiser accepts no responsibility for theft, vandalism, or damage to equipment brought to the event.
- If you become aware of someone not complying with the rules, you should always contact a Crew member or a member of staff. They will assess the situation together with CGW staff and take the necessary measures.
- Violations of the event rules may result in a warning. Continued or serious violations may result in the participant being expelled from the event without the possibility of a ticket refund.

By participating in Copenhagen Gaming Week LAN, you accept the rules above and are expected to contribute to making the LAN a safe and enjoyable experience for everyone.